

ACTIVITY DETAILS

AGE

10+

MATERIALS

Maps Controls

TIME

15 minutes - 30 minutes

GOAL

To have juniors gain confidence in the forest. To teach juniors to locate themselves on the map quickly and with little frustration

INSTRUCTIONS

SET UP

- Plan a Score-O style course with controls spaced evenly throughout the area
- Place controls

ACTIVITY

- Provide a map to each participant
- Review the relocation procedure
 - i. STOP! Admit that you are lost
 - ii. Look at the terrain. What do you see?
 - iii. Orient the map with a compass
 - iv. Mentally retrace your steps (distance, direction, distinctive features)
 - v. Use your mental picture of the terrain to identify your location on the map
 - vi. Still lost? Bail to a nearby catching feature or go back to the last place that you knew where you were
 - vii. Once you have relocated, go carefully to the control
- The coach should lead the group to some place in the terrain
- Participants cannot look at their map but should take note of the details that they see
- When the coach stops, participants try to relocate using the proper procedure
- The group reassembles at a predetermined control
- Start with simple locations close to the control. Increase the distance and difficulty as participants become more proficient at relocation

