

### **ACTIVITY DETAILS**

# **AGE**

10+

### **MATERIALS**

Maps

Controls with punches/SI Punch cards/SI sticks

#### TIME

15 minutes - 30 minutes

#### GOAL

To form bonds between juniors of different age groups

### INSTRUCTIONS

## **SET UP**

- Plan a Score-O style course with some easy controls and some more difficult controls
- Place controls
- Divide groups into teams of two, one older junior and one younger junior

# **ACTIVITY**

- Provide a map for each participant and one punch card/SI stick per team
- Give the teams two minutes to decide which person will find which controls
- Announce the time limit of the activity
- One member from each team takes the punch card/SI stick and joins the mass start
- When team member one has found and punched a control, he/she returns to the start and hands the punch card to his/her team mate
- Team member one and two switch the control card back and forth until they have found all of the controls or they run out of time

